

MARL=PPAD

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Host: Prof. Jianwei Huang

Presidential Chair Professor, Associate Vice President, CUHK-Shenzhen

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Speaker: Prof. Xiaotie Deng

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ABSTRACT

Similar to the role of Markov decision processes in reinforcement learning, Markov games (also known as stochastic games) form the basis for the study of multi-agent reinforcement learning and sequence-agent interaction. We introduce an approximate Markov perfect equilibrium as a computational problem for solving finite-state stochastic games under infinite time discounting, and prove its PPAD completeness. This solution concept preserves the Markovian-perfect property, opening the possibility to extend successful multi-agent reinforcement learning algorithms to multi-agent dynamic games, thus extending the range of PPAD complete classes.

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