

## Author Guidelines

**IEEE Communications Letters** has now switched to electronic, web-based submission and review processing of manuscripts. All submissions are now being handled electronically. It is, therefore, requested that you submit your manuscript through the official URL for the [Communications Letters Manuscript Central Web Site](http://mc.manuscriptcentral.com/comml-ieee) (<http://mc.manuscriptcentral.com/comml-ieee>).

In addition to the IEEE policies, pre-publication author misconduct, such as double-submission or plagiarism, will result in rejection of the manuscript(s), and a minimum 6 month ban on submissions to fully owned ComSoc publications by the author(s)."

The site is self instructing and quite easy to use. The first time that you use it, you will be asked to create an account; however, after that you can simply log in. Manuscripts will be accepted in either Postscript or PDF format. *Communications Letters* no longer accepts hard copy submissions and all manuscripts will be processed through the electronic system. It is hoped to significantly cut the time required for submission and review. I looked forward to receipt of your manuscript at our website.

### ATTENTION: THIS PUBLICATION IS A HYBRID JOURNAL ALLOWING EITHER:

**Traditional manuscript submission**

**NEW Open Access (author-pays OA) manuscript submission at the discounted rate of \$1,750 per article**

The OA option, if selected, enables unrestricted public access to the article via IEEE Xplore. The OA option will be offered to the author at the time the manuscript is submitted. If selected, the OA fee must be paid before the article is published in the journal. If you have unusual circumstances about this, please contact the Editor-in-Chief.

The traditional option, if selected, enables access to all qualified subscribers and purchasers via

IEEE Xplore. No OA payment is required.

The IEEE peer review standard of excellence is applied consistently to all submissions. All accepted articles will be included in the print issue mailed to subscribers.

If you choose the Open Access option you should contact the production staff (comsocjournals[at] gmail [dot] com) to insure that your paper will be classified correctly.

## ***IEEE Communications Letters* introduces the double-blind review process**

Starting May 1, 2013, IEEE Communications Letters will have a double-blind review process. This means that both in addition to the reviewers being unknown to the authors, the authors will now be unknown to the reviewers. The double-blind review process is a way to prevent bias or the perception of bias towards any author.

To preserve the required anonymity, all new submissions to IEEE COMML starting May 1, 2013 should not contain any information that identifies the authors, their institutions, or their places of work. Such information must be deleted from the manuscript by the authors before submission. Resubmissions of papers that have received a decision before May 1, 2013, will follow the former single-blind review process.

For all authors submitting their manuscripts to *IEEE Communications Letters* for review this means your manuscript must follow the following rules:

- Remove names and affiliations from the manuscript. Use instead, Author 1, Author 2, etc. The same in the footnote for the affiliations.
- When you refer to a prior work, you should avoid using terms as "my" or "our" but should reference the work in the third person (e.g. "It was shown that [ref]...").
- Remove references to funding sources.
- Remove acknowledgments
- Make sure that the figures do not contain any affiliation related identifier.

Note that lack of affiliation, funding etc, would be in the submitted paper, not it the final published version.

This is a pilot program for the IEEE Communications Society and we look forward to its introduction.

## **IEEE Communications Letters EDICS list (Editors' Information Classification Scheme)**

**CL1.1** - Modulation and Signal Design

**CL1.1.0** - Spread Spectrum Networks

**CL1.1.1**

- Communication Theory
- CL1.1.2** - Data Communications
- CL1.1.3** - Spread Spectrum Theory and Applications
- CL1.1.4** - Wireless Spread Spectrum
- CL1.1.5** - Spread Spectrum Systems
- CL1.1.6** - Theory/Systems and Electronic Processes
- CL1.1.7** - Modulation
- CL1.2** - Wireless Communications
- CL1.2.0** - Wireless Techniques and Fading
- CL1.2.1** - Wireless Communication Theory
- CL1.2.2** - Wireless Networks
- CL1.2.3** - Radio Communications
- CL1.2.4** - Satellite Communications
- CL1.2.5** - Wireless Personal Communications
- CL1.2.6** - Wireless Systems
- CL1.3** - Coding and Communication Theory
- CL1.3.0** - Communication Theory and Coding Applications
- CL1.3.1** - Coding Theory and Techniques
- CL1.4** - Speech, Image, Video and Signal Processing
- CL1.4.0** - Image Communications Systems
- CL1.4.1** - Signal Processing
- CL1.4.2** - Image Processing
- CL1.4.3** - Video Imaging
- CL1.5** - Transmission
- CL1.5.0** - Coding
- CL1.5.1** - Synchronization Techniques

- CL1.5.2** - CAD Communication Systems
- CL1.5.3** - Equalization
- CL1.6** - Optical Communications
- CL1.6.0** - Coherent Light Communications
- CL1.6.1** - Optical Communications Systems
- CL1.7** - Network Architecture and Design
- CL1.7.0** - Local and Metropolitan Area Networks
- CL1.7.1** - High-speed Networks
- CL1.7.2** - Optical Networks
- CL1.7.3** - Performance Analysis
- CL1.7.4** - Switching
- CL1.7.5** - Reliability and Survivability
- CL1.8** - Communication Protocols
- CL1.8.0** - Routing
- CL1.8.1** - Flow/Congestion Control
- CL1.8.2** - Error Control
- CL1.8.3** - Multiple Access Protocols
- CL1.8.4** - Formal Methods for Protocol Design and Testing
- CL1.8.5** - Protocols for Mobile Networks
- CL1.9**

- Network Operations and Management
- CL1.9.0** - ISDN and Broadband Systems
- CL1.9.1** - SDH/ATM
- CL1.9.2** - Distributed Systems
- CL1.9.3** - Intelligent Networks
- CL1.9.4** - Application Systems
- CL1.9.5** - Multi-Media Systems
- CL1.9.6** - ADSL Management

---

**Source URL:** <http://www.comsoc.org/CL/author-guidelines>