

Results for: applications

- [Application of Game Theory for Designing Cognitive Radio Networks](#)
 - [Coalitional Game Theory in Wireless Networks](#)
 - [Content Distribution and Peer-to-Peer Networks - Session: Network and Protocol Design Issue](#)
 - [Network Coding: An Overview](#)
 - [SIP and RIA \(T1\)](#)
 - [SS SAM - Session: Scalable Adaptive Multicast in P2P Overlays](#)
 - [The Current Status and Future Trend of Radio Spectrum Management in China](#)
 - [The Future of the Wireless Communications](#)
 - [TV White Spaces](#)
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